

Hugh Gran  
506 LaGuardia Place #3  
New York, NY 10012  
Home: (212) 254-0905  
Mobile: (718) 300-1246  
Email: [h1@hughgran](mailto:h1@hughgran)  
WWW: [hughgran.com](http://hughgran.com)

## Objective

I am looking for a full time position with a well established dynamic, and creative company to seek new opportunities and work experiences. I have a strong understanding of user experiences, and investigating and analyzing design problems using a highly skilled mix of classic design principles and artistic experimentation with a rare mix of technical and traditional skills. I enjoy brainstorming alone, and with teams to find innovative and creative strategies in traditional and New Media.

## Skills Summary

Stage	Methodologies / Tools
Research	Using my skills as an excellent visual and verbal communicator I find Compelling archetypal Themes and imagery that bring home a message and convey meaning; analyzing and understanding what imagery and design canons are attractive to the public.
Conceptual Design	Interface Design Prototyping, Personas, Character development, Process Flows, Usage Scenarios, storyboarding, product packaging, product concepts and development. Time and motion based Design.
Final Design	Creating final design and flow scenarios for campaigns, products, and package launch.
Final Revisions	Respond to client / consumer feedback to further streamline and correct unforeseeable design issues for maximum saturation and marketability.

## Technical Skills and Tools

Final Cut Pro, Adobe After Effects, Adobe Acrobat, Adobe Photoshop CS3, Adobe Image Ready CS3, Adobe Illustrator CS3, Adobe In Design CS3, Adobe Go Live CS3, Adobe Vision Cue CS3, Quark Xpress, Various Screen capture Techniques, CSS, HTML, Internet Explorer, Safari, Mozilla Fire Fox (w/developer package), MS PowerPoint, MS Excel, MS Word, Windows NT/2000/XP, MS-DOS (Basic understanding), Unix (Basic understanding), Mac OS 6 - Mac OS X. Traditional drawing, drafting, painting and cut and paste techniques.

## Professional Experience

### **-PROMOTIONAL EDITOR AND MOTION GRAPHICS ANIMATOR AT FIREBRAND TV, WEB, MOBILE: 2007 - 2008**

- Create "CJ" Composites of hosts into virtual spaces using blue and green screen compositing techniques.
- Design and edit Short promos for daily programming.
- Coordinate with staff to create special TV, WEB and viral video features.
- Create original motion graphics and designs for promotions and tune ins.
- Communicate between all departments to make sure that deliverables were meeting programming needs and were free of technical errors as well as programming errors.

### **-ART DIRECTION, GRAPHICS, AND ILLUSTRATION AT BROOKLYN MACHINE WORKS: 2007 - 2008**

- Design and maintain Website as well as create content for periodic updates and "News Flashes".
- Coordinate with staff to create special web and viral video features.
- Create original graphics and illustrations for products including clothing, Bicycles, promo materials, and limited editions.
- Communicate between production and vendors to guarantee that products are reproduced and distributed to spec.

### **-GRAPHICS AND ANIMATION at "DEMOCRACY NOW!" PACIFICA NETWORK BROADCAST: 2006 – 2008**

- Create original "Full Screen" Graphics for TV and Web Broadcast. Coordinate with producers and directors and triple check graphic accuracy.
- Design and finalize original animation and motion graphic content for TV and WEB broadcast.
- Coordinate with fellow staff artists to keep a cohesive and consistent "look" to the show's graphic elements.

### **-FACULTY AT NEW YORK UNIVERSITY: 2004-2005**

- Create and facilitate original syllabi and class schedules.
- Meet with fellow faculty and deans to oversee program and student process and progress.
- Meet and mentor students through out each phase of assignment and homework requirements.

### **-ANIMATION, DISPLAY, AND TITLE DESIGN: 1999-2008**

- Working with non profit groups Free Speech TV as well as large commercial ventures like William Morris Agency, and Nokia to create compelling and unique animations and motion graphics for commercials, PSAs, and visual displays.
- INDEPENDENT VIDEO COORDINATION, EDITING, DIRECTION: 1999-2008**
- Working with small non-profit groups like True Majority as well as large commercial ventures like Doncaster Clothing to create short P.S.As and advertisements as well as creating an original TV series for Konscious Media Group.
- VIDEOGRAPHY/DP WORK INCLUDING CAMERA COORDINATION, PRODUCTION DESIGN, LIGHTING, AND SOUND: 1999-2006**
- Assignments included shooting, as well as setting up lighting and mics for NGO groups at the United Nations, MTV, and VH1.
  - Meet with other members of the production staff to set up and take down shoots.
- FACULTY AT PARSONS SCHOOL OF DESIGN N.Y.C: 1997-2005**
- Create and facilitate original syllabi and class schedules.
  - Meet with fellow faculty and deans to oversee program and student progress.
  - Meet and mentor students through out each phase of assignment and homework requirements.
  - Mentor and work with Student Teachers and Facilitate School curriculum.
  - Coordinate and lead school lectures and presentations for guest speakers and special events.
- MULTIMEDIA CONSULTING, AND DESIGN, PARSONS SCHOOL OF DESIGN ILLUSTRATION DEPARTMENT: 1996-2003**
- Create and Develop New Media solutions including interactive kiosks, and video projections for Student Thesis Exhibits.
  - Design work sheets and facilitate meetings with the student body around the process of translating their design and art work into New Media.
- INDEPENDENT DESIGN ARTIST, AND FREELANCE ILLUSTRATOR: 1996-2008**
- Clients have included Ford, Coca Cola, Delta, Greyhound, McDonalds. Miller Brewing Co., Washington Mutual, Verizon, and more.
  - Graphic design of printed and digital media.
  - Mural and large point of sale design such as Vehicle wraps, Posters, banner drops, and more.
  - Packaging design.
  - Presentation decks.
  - Original Illustration.

## Education

**-PARSONS SCHOOL OF DESIGN BACHELOR OF FINE ART IN ILLUSTRATION WITH MINOR STUDIES IN NEW MEDIA AND GRAPHIC DESIGN: 1991-1996**

**-LAGUARDIA HIGH SCHOOL OF MUSIC AND ART HIGH SCHOOL DEGREE WITH A FOCUS ON ART AND DESIGN: 1986-1991**

## Exhibits

- **Hugh Gran aka HewSkin aka Hewho aka...?-2006-?:** Solo Show September 2006
- **A FISH FLOW NON MEDIA DEMO;UPLINK:** Group Show April 2006 Japan
- **WHITNEY BIENNIAL:** Animation segmet for Freee Speech DVD "Shocking and Awful" 2005
- **SIX DEGREES ART FESTIVAL:** Group show September 2005
- **ARTISTS NYC FLOOD BENEFIT SHOW:** Group showing September 2005
- **YO! WHAT HAPPENED TO PEACE?:** Group show January 9 2004 - Current. Numerous Galleries around the world.
- **\*artAUTION:** Group show at Dactyl Gallery SOHO NYC 2004
- **PIONEER SCREENING (Howl Film Festival Rap up):**15 Minute community video short of Charas Community Center.
- **HOME TOWN VIDEO FESTIVAL:** Award recipient June - July, 2003. Screening of Konscious TV Series.
- **Art During Wartime:** April 26 - May 3 2003, IT Space, SOHO New York. This exhibit was mounted as part of "Operation How, Now, Wow" A Festival of Dissent.
- **Free Speech TV Web and Broadcast feature:** The Alternative Media in Action Mobile Eyes: Who Wants War. Live television and internet and radio coverage of "The World Says No To War", Feb 15, 2003 in New York City.
- **NYC Protest Exhibit at the 45 Bleeker Gallery Space:** Short film 2003
- **PS3 Afghanistan School benefit show at The Cast Iron Gallery SOHO:** Photographs 2003
- **Halcyon Utopia Show:** Photographs, and video projections. 2002
- **Anthology Film Archives Screening:** "The New New York" 2001
- **Butta Fly:** Paintings and live painting. 2001
- **FruSSION Gallery:** Paintings and Drawings. 2000
- **PARSONS SENIOR SHOW, ILLUSTRATION:** 1996

## Books:

- **Yo What Happened to Peace?** Circulating exhibit limited edition collectors book 2008
- **Disposable:** Skateboard art book Blitz Distribution 2005
- **I\_NY:** Street Art Die Gestalten Vewrlag 2005
- **Peace Signs:** The Anti War Movement Illustrated Dition Olms 2002-2003